

ALEXANDR TOLSON

Experienced Software Developer with a focus on software engineering, Unity 3D, programming, and UI-driven applications. I thrive in collaborative environments, consistently seeking opportunities to advance my skills as a Software Engineer. I am eligible to hold security clearance.

WORK HISTORY

Software Engineer, 01/2023 – Current

GameDevHQ, Colorado Springs, CO

- Leveraged languages like C# and Python to maximize versatility in designing mechanics
- Implemented version control systems for streamlined collaboration among team members.
- Enhanced application experience by implementing engaging and interactive features using Unity3D

Entrepreneur & Software Engineer, 04/2022 – Current

LeapFrog Studio LLC, Colorado Springs, CO

- Studied Game Development nearly daily since 2019

Freelance Content Writer, 05/2014 – Current

- Generated creative ideas for blog posts, articles, whitepapers, and case studies that resonated with target audiences.
- Ghostwriter
- Proofread and formatted posts to prepare for publication

EDUCATION

GameDevHQ - Game Programming & Software Engineering 01/2023 – Current

Remote, Online

BS, Computer Science 8/2004-07/2007

Westwood College, Chicago River Oaks

- **Programming**
- **Electronic Business**
- **Graphic Design**

CONTACT

Colorado Springs, CO 80907

719-373-8628

alexandrmayor@outlook.com

PROFILE, PORTFOLIO, WEBSITES

[Linkedin.com/in/alexandrtolson](https://www.linkedin.com/in/alexandrtolson)

artyalex.com/portfolio

medium.com/@alexandrmayor

SKILLS

- **C++**
- **C#**
- **Python**
- **Relational Databases**
- **Backend Development**
- **Javascript**
- **Software Development**
- **Object-Oriented Programming**
- **Unity 3D**
- **SQL/SQLite**
- **Oracle**
- **Graphic Design**
- **Communication**
- **Critical Thinking**
- **Problem Solving**
- **Blender**
- **Team Player**